



TELIK

ABILITIES

| STR | DEX | CON | INT | WIS | CHA |
|---------------|-----------|--------|------|-----|-----|
| 10 | 18 | 16 | 14 | 20 | 14 |
| +0 | +4 | +3 | +2 | +5 | +2 |
| DAMAGE | FORTITUDE | REFLEX | WILL | | |
| +5/+16 | +3 | +4 | +11 | | |
| (FORCIEFIELD) | SAVE | SAVE | SAVE | | |

SAVES

SKILLS

CONCENTRATION +13, DIPLOMACY +8, LISTEN +10, SENSE MOTIVE +11, SPOT +10.

FEATS

CONNECTED, HERO'S LUCK (X3), LEADERSHIP, PSYCHIC AWARENESS, TOUGHNESS.

POWERS AND DEVICES

AMAZING SAVE (WILL) +6 (1PP)

TELEKINESIS +11 (EXTRAS: ENERGY BLAST, FLIGHT, FORCE FIELD - REFLECTION; 5PP).

KNOWN CHARACTERISTICS

NOTES

TELIK IS 11TH LEVEL.

QUOTE

THE DIFFERENCE BETWEEN ME AND YOU? I'M A PROFESSIONAL.

| MELEE | RANGED | INITIATIVE |
|---------------|--------------|------------|
| +5 | +9 | +1 |
| ATTACK BONUS | ATTACK BONUS | (DEX) |
| 22/18 | 30/55 | 9 |
| (FLAT-FOOTED) | (FLIGHT) | POINTS |

BACKGROUND

TELIK BEGAN HIS CAREER AS AN AGENT OF C.H.E.S.S., INFILTRATING THE HERO GROUP THE SENTINELS. EARLY ON HE MAINTAINED HIS COVER FLAWLESSLY, BATTLING THE FORCES OF EVIL WITH HIS TEAMMATES. BUT WHEN THE SENTINELS DISCOVERED HIS MOTIVES THERE WAS A BATTLE. TELIK HAD NO INTENTION OF FIGHTING THE TEAM, AND AFTER A BRIEF CONFLICT HE AGREED NOT TO CONTACT HIS EMPLOYERS ANYMORE. HE'D BE A FULL FLEDGE MEMBER OF THE SENTINELS.

THEN CAME THE CONFLICT. TELIK BECAME AWARE THAT MEMBERS OF THE AGENCY HAD INTENTIONS OF STRIKING HIS FAMILY. HE MYSTERIOUSLY REQUESTED A LEAVE OF ABSENCE AND DISAPPEARED. TELIK STAYED HIDDEN FOR YEARS. ONLY AFTER BEING FOUND BY FAUST, DID HE AGREE TO COME OUT OF RETIREMENT. TO LEAD A NEW TEAM OF HEROES IN A NEW AGE OF ADVENTURE.